Young Beginner Level

Performance repertoire requirement: 2 pieces by memory

Theory

Notes: Name and write notes on the Grand Staff, from middle C up an octave (treble clef) and down an octave (bass clef).

Note recognition: Recognize the difference between line notes and space notes, and whether notes go up or

down; identify the lowest or highest note in a measure.

Intervals: Identify whole steps and half steps on the keyboard **Five-finger patterns and triads:** C, G, D, A, F Major; a, d minor **Triads:** Blocked in root position: C, G, D, F Major; c, g, d, f minor

Time signatures: $\begin{pmatrix} 4 & 3 \\ 4 & 4 \end{pmatrix}$

Note and rest values: Whole, Half, Dotted Half, Quarter

Fingering: Identify finger numbers on the hands.

Terms & Symbols

Technique for Exam *Refer to the next page for pattern examples.*

All patterns hands separate or together. Suggested time limit: 2 minutes	
Five-finger patterns and triads	C, G Major
	c, g minor
Scales	C, G Major

Sight Reading

Refer to the next page for a sight reading sample.

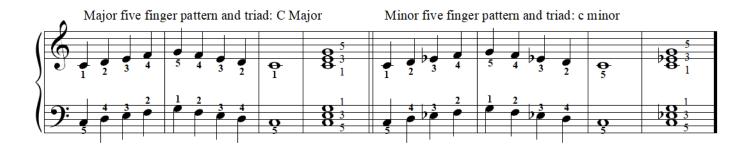
Examples are comparable to the most basic elements, using quarter and half notes, in C or Middle C position.

Aural Skills

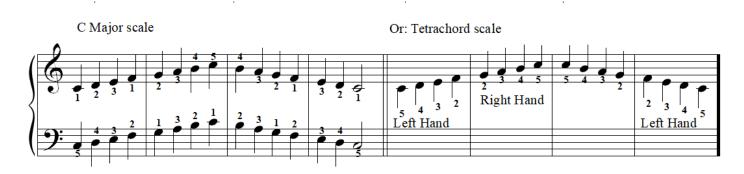
- 1. Differentiate between two notes going up or going down or repeating.
- 2. Differentiate between two tapped rhythms, using quarter notes and half notes.
- 3. Label a melody as loud to soft or soft to loud.

Young Beginner Level Technique Pattern Examples

Five-finger patterns and triads (hands separate or together): C, G Major; c, g minor



Scales: C, G Major, 1 octave (hands separate or together); or Tetrachord scales



Sample Sight Reading

